





























| Defined   | resource types  |    |
|---|---|----|
| <ul> <li>The System (nodes, CSEs, AEs):</li> <li>M2M Service subscriptions:</li> <li>Security:</li> <li>Entity groups and memberships:</li> <li>Application data:</li> <li>Information dispatch and flows:</li> <li>Location services:</li> <li>Service charging &amp; accounting:</li> </ul> | node, CSEBase, AE, mgmtObj<br>m2mServiceSubscriptionProfile<br>accessControlPolicy<br>group, members<br>container, contentInstance<br>subscription, delivery, request, schedule<br>locationPolicy<br>statsConfig. eventConfig. statsCollect |    |
| • Direct communication and subscript<br>• Synchronous (blocking or non-blocki<br>• Asynchronous (non-blocking, with ca  | munication schemes<br>ions/notifications<br>ng with regular polling) communications<br>allback) communications  |    |
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